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Real-time Motion Stabilization with B-mode Ultrasound Using Image Speckle Information and Visual Servoing

Abstract

We develop visual servo control to stabilize the image of moving soft tissue in B-mode ultrasound (US) imaging. We define the target region in a B-mode US image, and automatically control a robot to manipulate an US probe by minimizing the difference between the target and the most recently acquired US image. We exploit tissue speckle information to compute the relative pose between the probe and the target region. In-plane motion is handled by image region tracking and out-of-plane motion recovered by speckle tracking using speckle decorrelation. A visual servo control scheme is then applied to manipulate the US probe to stabilize the target region in the live US image. In a first experiment involving only translational motion, an US phantom was moved by one robot while stabilizing the target with a second robot holding the US probe. In a second experiment, large six-degree-

of-freedom (DOF) motions were manually applied to an US phantom while a six-DOF medical robot was controlled automatically to compensate for the probe displacement. The obtained results support the hypothesis that automated motion stabilization shows promise for a variety of US-guided medical procedures such as prostate cancer brachytherapy.

KEY WORDS—medical robotics, ultrasound, speckle correlation, visual servoing, motion compensation

1. Introduction

Quantitative ultrasound (US) guidance has great potential in supporting a wide range of diagnostic procedures and minimally invasive interventions. However, one of the barriers to wider application is the challenge of locating and maintaining targets of interest within the US scan-plane, particularly when the underlying tissue is in motion. Conventional wisdom might suggest that this problem could be effectively solved by applying known motion tracking techniques to 3D US images. However, current 3D US systems are prohibitively expensive, suffer

from low voxel resolution, and, most importantly, they do not provide access to each real-time volumetric data stream to the user. Specialized hardware and privileged access is required to accommodate the huge volume of B-mode image data delivered by such systems, and accessing the raw radiofrequency (RF) signal volume in real-time is difficult with today's technology. However, real-time access to the data stream is crucial for applications that control a robot directly from US images. In addition, tapping into the internal data stream falls outside the scope of current regulatory approvals of the US machines, which creates regulatory issues in scanning human subjects, even in a laboratory setting.

A more practical approach is to achieve target tracking and stabilization with conventional two-dimensional (2D) B-mode US imaging systems which are readily available in most clinics. Given the prevalence of conventional 2D US, a workable method operating on 2D US images could be exploited in a host of clinical applications. For example, in diagnostic US imaging, one could automatically move the US probe to maintain the optimal view of moving soft tissue targets. Or, in biopsies and localized therapy procedures, one could synchronize the insertion of needles or other surgical tools into a moving target observed in live US.

Although full six-degree-of-freedom (DOF) US motion tracking and robotic image stabilization seems to lend itself to a wide spectrum of US-guided diagnostic and interventional procedures, introduction of an autonomous US probe manipulation robot into many of these procedures will represent major departure from current clinical practice. Therefore, it seems prudent to adapt robotic image stabilization first to a procedure where constrained mechanical US probe motion is part of standard practice, and motorizing the probe's motion will not create any new clinical hazards.

We have identified prostate cancer brachytherapy as one such pilot clinical application. The prostate is a walnut-sized organ situated in the pelvic floor, adjacent to the rectum. Prostate brachytherapy entails implanting radioactive pellets the size of a grain of rice into the prostate through the perineum. This is performed under live transrectal ultrasound (TRUS) imaging guidance (Wallner et al. 2001). The radioactive pellets kill cancer by emitting radiation. A typical brachytherapy procedure requires the insertion of 20–40 needles, the actual number of needles depending on the size of the prostate. Penetration by the needle often causes severe dislocation, rotation, and deformation of the prostate. The scanning motion of the TRUS probe has similar effects, although to a lesser degree, as the probe deforms the prostate gland through the rectum wall. As a result, in the TRUS image it is not unusual to lose sight of the target when the needle is being observed or to lose sight of the needle when the target is being observed. Worse yet, the target location is seldom characterized by any visible anatomical feature.

Since the desired target is invisible to the naked eye in B-mode US, US speckle-based tracking methods are an appeal-

ing approach to synchronize the motion of the probe with the motion of the target. As described by Wallner et al. (2001), the TRUS probe is already mounted on a movable structure (called a probe stepper) that allows the physician to translate the probe inside the rectum and to rotate the probe about the axis of translation. Automated target tracking would allow us to automatically modify the probe's position with respect to the prostate through robotized motion of the probe controlled based on the US image. The modifications necessary to accomplish this are described in Section 6. In short, brachytherapy can significantly benefit from US-based motion tracking and robotic image stabilization, and this approach does not represent major departure from current clinical hardware and workflow. Thus, the transition to clinical trials can be achieved relatively quickly.

Over the past several years, a sizable body of research has been dedicated to US imaging in conjunction with medical robots for the purposes of image acquisition. For example, Pierrot et al. (1999) developed a robotic system that automatically performs 3D US acquisition of cardiovascular pathologies by moving a 2D probe along a given trajectory. In Martinelli et al. (2007) a teleoperated master/slave is used to perform remote US examination in order to detect abdominal aortic and iliac aneurysms.

The use of the US imaging information in robot control has received much less attention. In Abolmaesumi et al. (2002), visual servoing was used for automatic centering of the aorta artery section in the observed US image in order to maintain it visible during a 3D robotized US scan. In this work, the three in-plane motions (two translations and one rotation) of the probe were controlled directly from 2D visual features extracted after a 2D segmentation of the section image. The remaining three out-of-plane motions (one translation and two rotations) were teleoperated by the user. However, no solution was proposed to control the out-of-plane motions of the 2D probe by visual servoing. Hong et al. (2004) presented a robotic system including a motionless US probe and a two-DOF needle manipulator. Automatic needle insertion into a soft sponge phantom was performed using US image-based visual servoing. However, in this work, the actuated needle had to lie in the US observation plane, as only two DOFs inside the observation plane were controlled. In general, a conventional US probe provides a 2D B-scan image which therefore limits vision-based control to the three DOFs contained in the plane (two translations, one rotation) using classic visual servoing techniques. Stoll et al. (2006) positioned a surgical instrument under 3D US visual servoing, but as we pointed out earlier, 3D US guidance for real-time applications is limited by a variety of commercial and regulatory considerations.

There are some recent studies that have investigated controlling DOFs outside the US observation plane. In Vitrani et al. (2005), four DOFs were controlled by visual servoing in order to automatically position a robotized laparoscopic instrument. In Bachta and Krupa (2006), a visual servoing technique

was used to control six-DOF motion of the US probe to target a targeted section of a tumor. These methods, however, depended on geometrical models of the objects of interests, i.e. the tool forceps in Vitrani et al. (2005) and a pre-operative tumor model in Bachta and Krupa (2006), as well as on extensive image processing to segment the objects in B-mode US images.

Our stabilization methods rely heavily on the properties of US speckle. Traditionally, US speckle has been considered to be noise, and much effort has been devoted to eliminating or reducing speckle in US images. Speckle, however, is not random noise. It results from coherent reflection of very small cells contained in soft tissue. As a result, it is spatially coherent and remains highly correlated over small motions of the US probe. In practice, focusing of the US beam is never perfect, especially in the elevation direction, i.e. orthogonal to the imaging plane, and so the US beam has a thickness of several millimeters. Thus, for small motions of the US probe, consecutive beams overlap in space. Perfect, or “fully developed”, speckle created by the region of tissue in the intersection of two beams appears to be fixed in space. In principle, it follows that just three regions of perfect speckle are sufficient to locate the full six-DOF pose of the US beam relative to the tissue. Unfortunately, in biological tissue speckle is seldom perfect and it is further diminished during the formation of B-mode images. Nonetheless, as we show in the following, B-mode images still possess enough coherence that we can exploit it to recover the full six-DOF relative pose of B-mode US images, even in the elevation direction.

In prior work, speckle information was used to estimate multi-dimensional flow of 2D US images (Bohs et al. 2000). Recently several authors (Chang et al. 2003; Gee et al. 2006) have published speckle decorrelation techniques for performing freehand 3D US imaging without the need for a position sensor to provide the location of the 2D US probe. A probabilistic framework was also proposed by Laporte and Arbel (2007) to estimate elevational separation between US images over large image sequences from speckle information. These techniques depend on experimental pre-calibration of speckle decorrelation curves in real soft tissues and/or speckle mimicking phantoms. In Boctor et al. (2005), a method using speckle tracking was used for real-time intra-operative calibration of a tracked 2D B-mode probe used in image-guided surgery applications. Speckle correlation is also widely used in sonoelastography imaging, to estimate the displacement field of biological scatterers caused by physical pressure (Boctor et al. 2006).

In contrast to the motion tracking methods enumerated above, we present a method for fully automatic, real-time tracking and motion compensation of a moving soft tissue target, using a sequence of 2D B-mode US images. We track both in-plane and out-of-plane motions by making direct use of the speckle information contained in the US images. This is fundamentally different from prior techniques that relied on segmenting structures of interest, such as in Abolmaesumi et al.

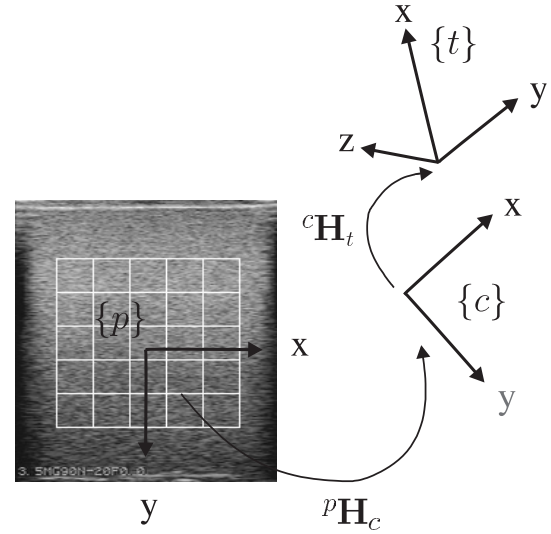


Fig. 1. Decomposition of the target plane position by successive in-plane and out-of-plane homogeneous transformations.

(2002) and Hong et al. (2004). Much abridged descriptions of particular aspects of this project have appeared in Krupa et al. (2007a,b). Here we provide a wider survey of prior art, in-depth description of the tracking method, and extensive simulation and experimental results accompanied by an in-depth discussion and analysis.

The remainder of this paper is organized as follows. Section 2 presents the overall tracking problem and the motion decomposition we use to describe the full motion of the soft tissue target. Sections 2.1 and 2.2 present the methods used to extract the in-plane and out-of-plane motion, respectively, of the target B-scan image. A hybrid servo control approach is developed in Section 3 to control the displacement of an US probe held by a robot in order to stabilize a moving B-scan target of soft tissue. Results obtained from simulations and *ex vivo* experiments are then presented and discussed in Sections 4 and 5.

2. Motion Estimation

Our problem is to control the motion of an US probe so as to minimize the relative offset between the observed B-scan denoted by a Cartesian frame $\{p\}$ and a target B-scan denoted by a Cartesian frame $\{t\}$. Since this relative offset will be close to zero during the active stabilization process that we present in this paper, we propose to approximate the six-DOF target plane pose relative to the probe from the combination of two homogeneous transformations: ${}^pH_t \approx {}^pH_c {}^cH_t$ where pH_c and cH_t describe the in-plane and out-of-plane displacement of the target, respectively, as illustrated in Figure 1.

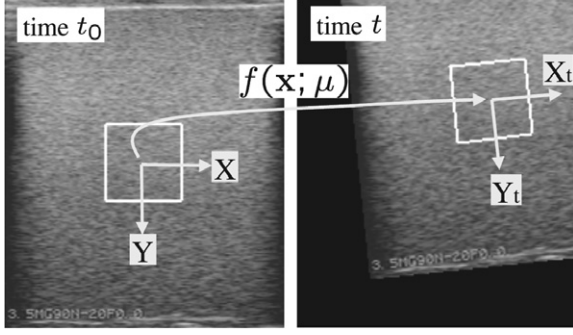


Fig. 2. (Left) The reference image acquired at time $t_0 = 0$ with the region of interest to track. (Right) The observed image modified by the in-plane motion $f(\mathbf{x}; \boldsymbol{\mu})$ with the estimated region of interest.

Note that $\{c\}$ corresponds to the Cartesian frame attached to an intermediate “virtual” plane. The in-plane displacement is described by the translations t_x and t_y along the X - and Y -axes of the observed B-scan plane $\{p\}$ and the angular rotation γ around the Z -axis (orthogonal to the image), such that

$${}^p\mathbf{H}_c = \begin{pmatrix} \cos(\gamma) & -\sin(\gamma) & 0 & t_x \\ \sin(\gamma) & \cos(\gamma) & 0 & t_y \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}. \quad (1)$$

We define the relative displacement caused by out-of-plane motion as an elevation of distance t_z along the Z -axis of $\{c\}$ and two successive rotations α and β around the Y - and X -axes of $\{c\}$. This yields the following homogeneous transformation matrix between $\{c\}$ and $\{t\}$:

$${}^c\mathbf{H}_t = \begin{pmatrix} \cos(\alpha) & \cos(\alpha)\sin(\beta) & \sin(\alpha)\cos(\beta) & 0 \\ 0 & \cos(\beta) & -\sin(\beta) & 0 \\ -\sin(\alpha) & \cos(\alpha)\sin(\beta) & \cos(\alpha)\cos(\beta) & t_z \\ 0 & 0 & 0 & 1 \end{pmatrix}. \quad (2)$$

2.1. In-plane Motion Estimation

Figure 2 shows the target image captured at time $t_0 = 0$ and an image obtained at a later time t after in-plane motion was applied. To extract the in-plane rigid motion between the two images, we use the image region tracking technique presented by Hager and Belhumeur (1998) which we briefly recall here.

The objective of this technique is to estimate the parameter vector $\boldsymbol{\mu}$ of an appropriate parametric model function $f(\mathbf{x}; \boldsymbol{\mu})$ which describes the geometrical transformation on the pixel coordinates $\mathbf{x} = (x \ y)^T$ from the reference to the observed image. For in-plane rigid displacement, the motion parameter vector is $\boldsymbol{\mu} = (u_x \ u_y \ \gamma)^T$ where u_x, u_y are the pixel translations along X - and Y -axes of the reference image and γ is the rotation angle around the Z -axis. Note that u_x and u_y are related to t_x and t_y by

$$\begin{aligned} t_x &= u_x s_x \\ t_y &= u_y s_y \end{aligned} \quad (3)$$

where s_x and s_y are, respectively, the width and height of a pixel.

The vector form of the motion parametric model function is

$$f(\mathbf{x}; u_x, u_y, \gamma) = \mathbf{R}(\gamma)\mathbf{x} + \mathbf{u}, \quad (4)$$

where $\mathbf{R}(\gamma)$ is the 2×2 rotation matrix of angle γ and $\mathbf{u} = (u_x \ u_y)^T$ is the translation vector. The principle of the motion tracking method is to compute the motion parameter $\boldsymbol{\mu}$ that minimizes the sum of squared differences of pixel intensities between the region of interest (obtained with the geometrical transformation (4) in the observed image) and the reference region of interest (fixed in the target image where $\boldsymbol{\mu} = 0$). Therefore, the objective function to minimize is as follows:

$$\mathcal{O}(\boldsymbol{\mu}) = \|\mathbf{I}(\boldsymbol{\mu}, t) - \mathbf{I}(0, t_0)\|^2, \quad (5)$$

where $\mathbf{I}(0, t_0)$ is the vector containing the intensity values of the N pixels belonging to the reference target image at $t = 0$ and $\mathbf{I}(\boldsymbol{\mu}, t)$ contains the intensity values of the N pixels in the image acquired at time t after resampling (warping) according to (4) using the most recent motion parameter $\boldsymbol{\mu}(t)$ as given here:

$$\mathbf{I}(\boldsymbol{\mu}, t) = \begin{bmatrix} I(f(\mathbf{x}_1, \boldsymbol{\mu}), t) \\ \vdots \\ I(f(\mathbf{x}_N, \boldsymbol{\mu}), t) \end{bmatrix}. \quad (6)$$

By rewriting (5) in terms of a vector of offsets $\delta\boldsymbol{\mu}$ such that $\boldsymbol{\mu}(t + \tau) = \boldsymbol{\mu}(t) + \delta\boldsymbol{\mu}$ from an image captured at time $t + \tau$:

$$\mathcal{O}(\delta\boldsymbol{\mu}) = \|\mathbf{I}(\boldsymbol{\mu} + \delta\boldsymbol{\mu}, t + \tau) - \mathbf{I}(0, t_0)\|^2 \quad (7)$$

and approximating it with a first-order Taylor expansion, we obtain

$$\mathcal{O}(\delta\boldsymbol{\mu}) \approx \|\mathbf{M}\delta\boldsymbol{\mu} + \mathbf{I}(\boldsymbol{\mu}, t + \tau) - \mathbf{I}(0, t_0)\|^2, \quad (8)$$

where \mathbf{M} is the Jacobian matrix of \mathbf{I} with respect to $\boldsymbol{\mu}$:

$$\mathbf{M}(\boldsymbol{\mu}) = \begin{bmatrix} \nabla_{\mathbf{x}} I(\mathbf{x}_1, t_0)^T f_{\mathbf{x}}(\mathbf{x}_1, \boldsymbol{\mu})^{-1} f_{\boldsymbol{\mu}}(\mathbf{x}_1, \boldsymbol{\mu}) \\ \vdots \\ \nabla_{\mathbf{x}} I(\mathbf{x}_N, t_0)^T f_{\mathbf{x}}(\mathbf{x}_N, \boldsymbol{\mu})^{-1} f_{\boldsymbol{\mu}}(\mathbf{x}_N, \boldsymbol{\mu}) \end{bmatrix}. \quad (9)$$

Here $\nabla_{\mathbf{x}} I(\mathbf{x}, t_0)^T$ is the intensity gradient vector at pixel location $\mathbf{x} = (x \ y)^T$ in the target image and f_x, f_{μ} are the partial derivatives of $f(\mathbf{x}; \mu)$ with respect to \mathbf{x} and μ , respectively. By using $\mu = (u_x \ u_y \ \gamma)^T$ and the parametric motion model (4) we have

$$f_{\mathbf{x}}^{-1} f_{\mu} = \begin{bmatrix} 1 & 0 & -y \\ 0 & 1 & x \end{bmatrix} \begin{bmatrix} \mathbf{R}(-\gamma) & \mathbf{0} \\ \mathbf{0} & 1 \end{bmatrix}. \quad (10)$$

The solution of $\delta\mu$ is then obtained by setting the gradient of $\mathcal{O}(\delta\mu)$ to zero and solving which yields

$$\delta\mu = -\mathbf{M}^+(\mathbf{I}(\mu, t + \tau) - \mathbf{I}(0, t_0)), \quad (11)$$

where \mathbf{M}^+ is the pseudo inverse of \mathbf{M} . The motion parameter vector is then

$$\mu(t + \tau) = \mu(t) + \delta\mu. \quad (12)$$

In practice, in order to obtain adequate convergence, we successively compute (11) and (12) during several iterations until $\|\delta\mu\|^2$ becomes lower than a small fixed threshold value ϵ . For more complete details on this method we invite the reader to refer to Hager and Belhumeur (1998).

Other methods based on the same principle are proposed in the literature, for example Benhimane and Malis (2004) presented a second-order minimization technique for large motion tracking with fast convergence rate by using the mean value of the Jacobian \mathbf{M} in the target image and the one in the observed image. An unifying framework is also presented in Baker and Matthews (2004) which compares the different approaches.

2.2. Out-of-plane Motion Estimation

We estimate the out-of-plane motion of the target US image plane $\{t\}$ with respect to the intermediate “virtual” plane $\{c\}$ obtained after applying the estimated in-plane motion transformation. The principle is to first use a speckle decorrelation technique to estimate the elevation distance of a grid of n patches that were fixed on the target image at time $t_0 = 0$, and then to fit a plane to this data.

2.2.1. Speckle Decorrelation Technique

An approximation of the speckle correlation function as a function of the orthogonal distance d between two B-mode scans \mathbf{I}_1 and \mathbf{I}_2 is given in Gee et al. (2006) using the Gaussian model function:

$$\rho(\mathbf{I}_1, \mathbf{I}_2) = \exp\left(\frac{-d^2}{2\sigma^2}\right), \quad (13)$$

where ρ is the correlation value of speckle included in two corresponding patches in the two images and σ is the resolution cell width along the elevation direction. In practice, this

approximation works well when the gray level intensity of the image is defined on a linear scale. This is the case when we directly use the RF signal provided by the US imaging device. Unfortunately, this signal is not generally available on most standard US systems. Instead, the RF data is processed into B-mode images with intensity compressed on a logarithmic scale. As we deal with B-mode images, we first convert the intensity back to a linear scale by applying the relation given in Smith and Fenster (2000):

$$I(i, j) = 10^{P(i, j)/51}, \quad (14)$$

where $I(i, j)$ is the decompressed gray level intensity of the pixel located at image coordinates i, j and $P(i, j)$ is the measured intensity in the B-mode image.

In order to perform position estimation using decorrelation, it is necessary to experimentally calibrate speckle decorrelation curves from real soft tissues or from an US phantom simulating speckle. These curves are obtained by capturing a set of B-scan images at known distances along the elevation direction and measuring the normalized correlation coefficients $\rho(d)$. Let I_0, I_d correspond, respectively, to the pixel intensity array of a given patch of the B-scan image captured at $d = 0$ and that of the corresponding patch in the image captured at distance d . Let \bar{I}_0, \bar{I}_d denote the mean value intensity of these patches, and let m and n be their height and width. Then the normalized correlation coefficients are given by

$$\rho(d) = \frac{\sum_{i=1}^m \sum_{j=1}^n (I_0(i, j) - \bar{I}_0)(I_d(i, j) - \bar{I}_d)}{\sqrt{\sum_{i=1}^m \sum_{j=1}^n (I_0(i, j) - \bar{I}_0)^2 \sum_{i=1}^m \sum_{j=1}^n (I_d(i, j) - \bar{I}_d)^2}}. \quad (15)$$

These values are measured for several patches positioned in the images. Figure 3 shows the decorrelation curves when we consider a grid of 25 patches in images taken from an US speckle phantom.

As described in (13), the observed decorrelation curves behave like Gaussian functions, but with different parameters σ . This is due to the fact that the resolution cell width σ is a function of the lateral and axial position of the patch in the image. In general, for sensorless freehand 3D US, a look-up table based on these calibrated decorrelation curves is used to provide an accurate estimation of the elevation distance from the considered measured inter-patch correlation value. In our motion stabilization application the objective is to minimize the relative position between the observed B-scan and a desired position, therefore we do not require high accuracy on the target plane position estimation. Consequently, we propose to estimate the inter-patch elevation distance directly from (13) by using

$$\hat{d}(\rho) = \sqrt{-2\hat{\sigma}^2 \ln(\rho)}, \quad (16)$$

where $\hat{\sigma} = 0.72$ mm is identified by averaging the experimental decorrelation curves and fitting the model function.

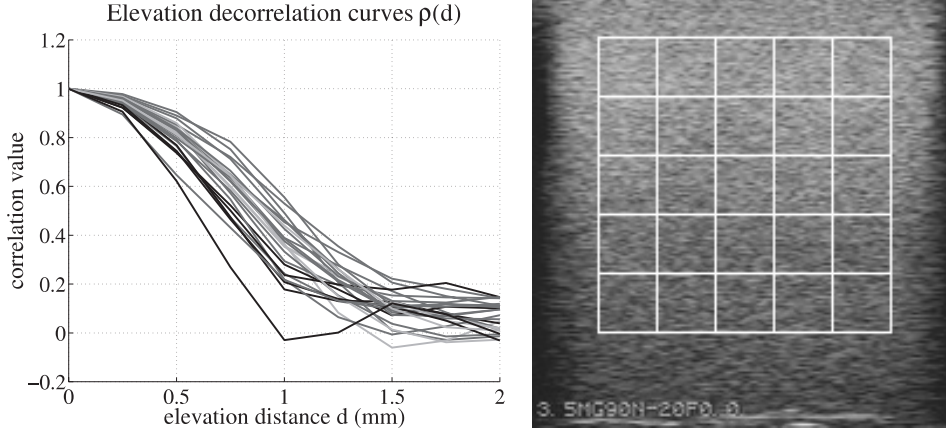


Fig. 3. (Left) Experimental decorrelation curves of the 25 patches considered in the (right) US image.

2.2.2. Plane Estimation

To estimate the target plane position, the 3D coordinates of a minimum of three non-collinear patches are needed. As (16) gives only absolute value d of the patch Z -coordinate, we must determine the correct sign of each elevation distance. If we first assume that the sign of each inter-patch distance is known, we can estimate the target plane $\{t\}$ position with respect to the intermediate plane $\{c\}$ by using the plane equation:

$$ax + by + cz + d = 0, \quad (17)$$

where x, y, z are the 3D coordinates of the center of a patch belonging to the target image plane with respect to the intermediate image plane $\{c\}$. Here x, y correspond to its 2D position fixed in the image grid (the same for the intermediate and target image plane) and z is the signed elevation distance which can be estimated from (17) by

$$\hat{z} = \sum_{j=1}^3 \alpha_j f_j(x, y), \quad (18)$$

where $f_1(x, y) = 1$, $f_2(x, y) = x$, $f_3(x, y) = y$ depend on the coordinates x, y which are known and $\alpha_1 = -d/c$, $\alpha_2 = -a/c$, $\alpha_3 = -b/c$ are the parameters of the plane. By considering all of the n patches of the grid, these parameters can be estimated by using a classical least-squares algorithm whose the cost function to minimize is the sum of squares of the differences between the estimated and observed elevation distances:

$$J = \sum_{i=1}^n (\hat{z}_i - z_i)^2 \quad (19)$$

and which gives the solution

$$(\alpha_1 \ \alpha_2 \ \alpha_3)^T = (\mathbf{M}^T \mathbf{M})^{-1} \mathbf{M}^T \mathbf{Z}, \quad (20)$$

where the components of the $n \times 3$ matrix \mathbf{M} are given by $M_{i,j} = f_j(x_i, y_i)$ with $i = 1, \dots, n$, $j = 1, \dots, 3$ and the vector \mathbf{Z} contains the n observed elevation distances $Z_i = z_i$. The normal vector of the target plane expressed in the intermediate plane $\{c\}$ is then obtained by

$$\vec{n} = (a \ b \ c)^T = \frac{(\alpha_2 \ \alpha_3 \ 1)^T}{\|(\alpha_2 \ \alpha_3 \ 1)^T\|} \quad (21)$$

and the elevation distance of the target plane $\{t\}$ with respect to the intermediate plane $\{c\}$ is $t_z = \alpha_1$.

As the third column of ${}^c\mathbf{H}$, in (2) corresponds to the Z -axis of the target plane expressed in the intermediate plane $\{c\}$ the out-of-plane angles α and β can be determined directly from the components of the estimated normal vector \vec{n} , with

$$\begin{aligned} \alpha &= a \tan(a/c), \\ \beta &= -a \sin(b). \end{aligned} \quad (22)$$

However, this least-squares algorithm cannot be applied directly to estimate the plane position owing to the sign ambiguity of the z_i distance of each patch. So we propose hereafter two methods to estimate the signed elevation distance of each patch.

2.2.2.1. Signed Elevation Distance: Small Motion Estimation Method.

The first method applies the iterative algorithm presented in Figure 4 to rearrange sign of each distance measurement. The principle is to first choose a random sign on each z_i , and to then compute an initial plane estimate and least-squares error using these signs. Then, we modify the sign of a patch and compute the new least-squares error. If the new

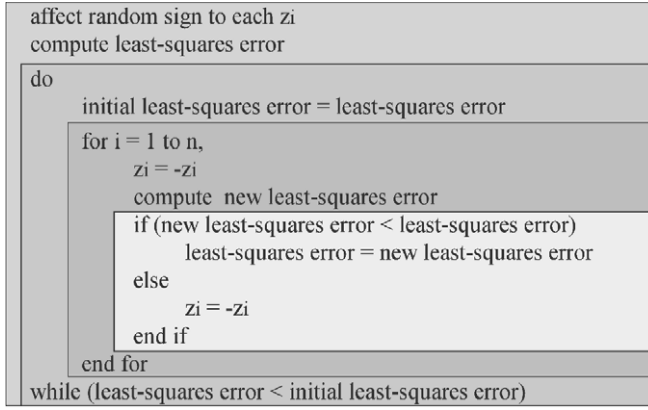


Fig. 4. Iterative algorithm for plane position estimation.

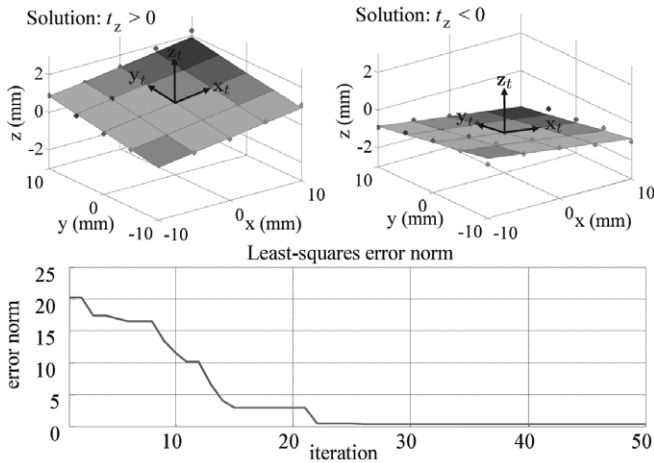
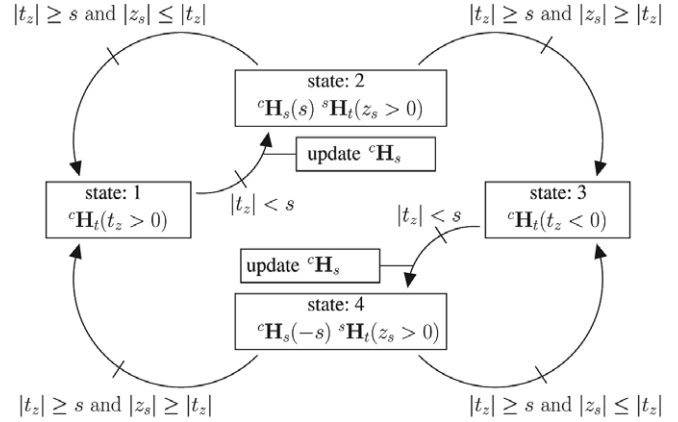


Fig. 5. (Top) Symmetric plane position solutions provided by the iterative algorithm. The points on the planes show the rearranged (signed) positions of patches after the algorithm convergence. (Bottom) Plots of the decreasing least-squares error norm during the iterative algorithm process.

error norm is lower than the previous error, then the sign is kept or otherwise it is discarded. This process is repeated for the n patches in a loop. At the end, if the resulting error norm is lower than the initial error norm, then the initial error is set to the current error and the loop is repeated until the last resulting error is the same as the initial error. The algorithm will then stop when it converges to one of the two stable symmetric solutions as illustrated in Figure 5. The first solution corresponds to the case when there is a positive elevation distance $t_z > 0$ between the target and observed plane and the second to the case for a negative distance $t_z < 0$. Note that from one solution we can easily determine the second. For the case presented in Figure 5, the algorithm converges with only 50 itera-

Fig. 6. The state-transition graph used to track the sign of the elevation distance t_z and compute the relative position ${}^c\mathbf{H}_t$ between the observed and target planes.

tions whereas there are, in principle, 2^n (with $n = 25$) possible configurations of the signed distances. In fact, there are fewer than 2^n owing to the planarity constraint; indeed this is why such a simple algorithm works.

The two solutions of ${}^c\mathbf{H}_t$ are then given by

$$\begin{aligned} \alpha &= a \tan(a/c), \quad \beta = -a \sin(b) \text{ if } t_z > 0, \\ \alpha &= a \tan(-a/c), \quad \beta = -a \sin(-b) \text{ if } t_z < 0. \end{aligned} \quad (23)$$

Note that, if $t_z = 0$, there is an ambiguity on the target plane orientation. This problem will be considered next.

Once a correct sign is known for the elevation plane, it is possible to develop a system for tracking it without the need for continual re-estimation. In order to resolve the remaining sign ambiguity and initiate tracking, we have developed a state-transition graph which memorizes the evolution of the sign and uses an intermediate B-scan image to reconstruct the target frame position ${}^c\mathbf{H}_t$ when $|t_z|$ is close to zero.

In practice, the B-scan image target that is to be tracked will be chosen in some initial US image. This will be done after the user positions the probe held by a medical robot to see the target of interest. Therefore, at the start, the most recent image and the target B-scan are superposed, so $t_z = 0$. We then propose to initially move the probe by a small control step in the negative elevation direction in order to obtain $t_z > s$ where s is a very low threshold value. This provides initialization for the state-transition graph presented in Figure 6.

In particular, this first motion provides data for state 1 where the position of the target is given by ${}^c\mathbf{H}_t(t_z > 0)$. This state is maintained while $t_z > s$. If $|t_z|$ decreases below the threshold s owing to the motion of soft tissues, then an intermediate plane with Cartesian frame $\{s\}$ is set and frozen to the observed target B-scan position ${}^c\mathbf{H}_s = {}^c\mathbf{H}_t(s)$ and the state switches from 1 to 2. In this new state the position of

the plane target is then given by ${}^c\mathbf{H}_t = {}^c\mathbf{H}_s(s){}^s\mathbf{H}_t(z_s > 0)$ where ${}^s\mathbf{H}_t(z_s > 0)$ is the homogeneous matrix from the fixed intermediate plane to the target plane computed from (20)–(22) with positive elevation distance z_s between these two planes.

This new state is maintained while $|t_z| < s$. Of course there is the possibility of going back to the state 1 if t_z increases when the transition $|t_z| \geq s$ and $|z_s| \leq |t_z|$ is validated. If now $|t_z| \geq s$ and $|z_s| \geq |t_z|$ which means that t_z is negative and is lower than $-s$, then the state goes to 3 where the target position is given directly by the solution with negative elevation distance ${}^c\mathbf{H}_t(t_z < 0)$. If afterwards $|t_z|$ becomes lower than the threshold, the intermediate plane is updated and frozen to the observed target position ${}^c\mathbf{H}_s = {}^c\mathbf{H}_t(-s)$ and the state goes to 4 with solution ${}^c\mathbf{H}_t = {}^c\mathbf{H}_s(-s){}^s\mathbf{H}_t(z_s > 0)$ where ${}^s\mathbf{H}_t(z_s > 0)$ is the transformation matrix from the recent updated intermediate plane to the target. The first state is then retrieved when $|t_z| \geq s$ and $|z_s| \geq |t_z|$. This method permits computation of the correct sign of the distance t_z by taking into account its evolution and avoiding the ambiguous orientation case when $t_z = 0$. Moreover, in order to obtain smooth transitions when the state switches, the following interpolation function is applied to give the target plane pose vector \mathbf{p} :

$$\mathbf{p} = (1 - (|t_z|/s)^2)\mathbf{p}_1 + (|t_z|/s)^2\mathbf{p}_2, \quad (24)$$

where \mathbf{p}_1 is the pose vector describing the reconstructed homogeneous matrix ${}^c\mathbf{H}_t$ obtained during state 2 or 4 and \mathbf{p}_2 is the pose vector describing the direct solution ${}^c\mathbf{H}_t$ during state 1 or 3. Note that this function gives no weight to the direct solution ${}^c\mathbf{H}_t$ when $t_z = 0$ in order to reject the unstable case. The components of the normal vector \vec{n} of the B-scan plane and its orientation angles α, β are then retrieved using (2) and (23).

2.2.2.2. Signed Elevation Distance: Large Motion Estimation Method. The previous method only works locally about the target region owing to the rapid rate of speckle decorrelation with out-of-plane motion. Therefore, in order to increase the range of convergence, we propose a second approach that allows us to estimate independently the signed elevation distance of each patch belonging to the target image plane for large out-of-plane displacement. The method is described hereafter for one patch and is applied to all of the patches before fitting the plane to the data.

First, at start time $t = 0$, when the observed patch and the target patch are superposed, the patch image is acquired in a memory array starting at index $k + p$ where k is the index corresponding to the target patch and $p = 0$ is a counter index that represents the number of intermediate patches that will be memorized in the array with positive elevation distance.

As in the previous method, we propose to initialize the sign of the elevation distance by moving the probe in the negative elevation direction. This time we do not apply a step motion

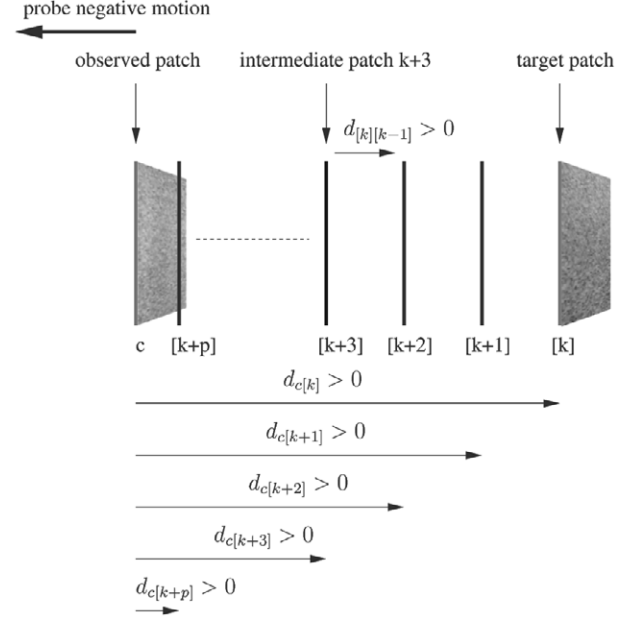


Fig. 7. Configuration of the intermediate patch position obtained after performing the initialization procedure that consists of moving the probe in the negative elevation direction.

but a constant velocity during a very short time period. Therefore, the positive elevation distance of the given target patch computed from the speckle decorrelation increases linearly. When it reaches the threshold value s , the index p is incremented and the positive elevation distance $d_{c[k+p-1]}$ of the target patch with respect to the observed patch is memorized in the array such that $d_{[k+p][k+p-1]} = d_{c[k+p-1]}$ and the observed image patch is stored as a first intermediate patch at array index $k + p$. Here we choose the notation $d_{c[i]}$ to define the signed elevation distance of the memorized patch at index i with respect to the observed patch called c and $d_{[i][j]}$ corresponds to the signed elevation distance of memorized patch at index j with respect to the memorized patch at index i . This is performed during the probe motion each time the distance of the last memorized intermediate patch with respect to the observed patch reaches the threshold value. When the probe motion stop after this initial procedure we obtained the patches “path” configuration shown in Figure 7.

The relative distances between the memorized patches can then be expressed by the following vectorial system form:

$$\mathbf{Y} = \mathbf{D}\mathbf{P}, \quad (25)$$

where \mathbf{Y} is a vector of size $\left(\sum_{j=1}^{j=n} j\right)$ with $n = p$, containing the signed relative inter-patch elevation distances stored in the array, such that

$$\mathbf{Y} = \begin{bmatrix} d_{[i+1][i]} \\ d_{[i+2][i]} \\ d_{[i+2][i+1]} \\ d_{[i+3][i]} \\ d_{[i+3][i+1]} \\ d_{[i+3][i+2]} \\ \vdots \\ d_{[i+n][i+n-1]} \end{bmatrix} \quad (26)$$

with $i = k$ and $n = p$.

Here \mathbf{D} is a matrix of size $\left(\sum_{j=1}^{i=n} j\right) \times (n+1)$ depending only on the absolute elevation distance between patches of the array and the observed patch c . It is given by the following structure:

$$\mathbf{D} = \begin{bmatrix} |d_{c[i]}| & -|d_{c[i+1]}| & 0 & 0 & 0 & 0 & 0 \\ |d_{c[i]}| & 0 & -|d_{c[i+2]}| & 0 & 0 & 0 & 0 \\ 0 & |d_{c[i+1]}| & -|d_{c[i+2]}| & 0 & 0 & 0 & 0 \\ |d_{c[i]}| & 0 & 0 & -|d_{c[i+3]}| & 0 & 0 & 0 \\ 0 & |d_{c[i+1]}| & 0 & -|d_{c[i+3]}| & 0 & 0 & 0 \\ 0 & 0 & |d_{c[i+2]}| & -|d_{c[i+3]}| & 0 & 0 & 0 \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ 0 & 0 & 0 & 0 & 0 & |d_{c[i+n-1]}| & -|d_{c[i+n]}| \end{bmatrix} \quad (27)$$

with $i = k$ and $n = p$.

Here \mathbf{P} is a vector of size $(n+1)$ containing the sign of the distance of all of the memorized patches with respect to the observed patch c . After the initialization procedure it contains only positive signs such that

$$\mathbf{P} = \begin{bmatrix} 1 & 1 & 1 & 1 & 1 & \dots & 1 \end{bmatrix}^T. \quad (28)$$

Now, we consider that the soft tissue containing the target patch starts to move along the elevation direction with an unknown sign motion. Its signed elevation distance with respect to the observed patch can then be estimated by the following algorithm. The first step consists of estimating the elevation distance sign of each memorized patch with respect to the observed patch. This is done by minimizing the sum of squares of the differences between the estimated $\hat{\mathbf{Y}} = \hat{\mathbf{D}}\hat{\mathbf{P}}$ and memorized \mathbf{Y} inter-patch distances:

$$J(\hat{\mathbf{P}}) = (\mathbf{Y} - \hat{\mathbf{D}}\hat{\mathbf{P}})^T(\mathbf{Y} - \hat{\mathbf{D}}\hat{\mathbf{P}}). \quad (29)$$

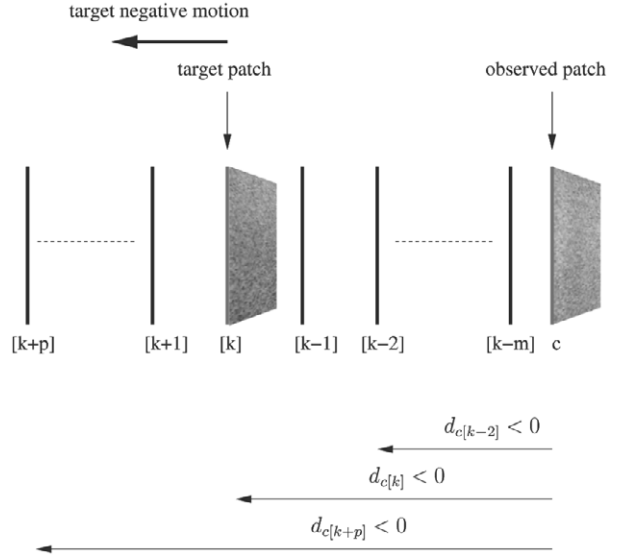


Fig. 8. Configuration of the intermediate patches position when the target patch elevation distance is negative and increases in the negative direction.

The minimization is performed by testing all possible sign configurations of vector $\hat{\mathbf{P}}$ and keeping $\hat{\mathbf{P}}$ that provides the lower cost function error J . Note that the possible configurations of $\hat{\mathbf{P}}$ are limited to circular sign sequences such as $(1, 1, 1, 1, \dots, 1)$, $(-1, 1, 1, 1, \dots, 1)$, $(-1, -1, 1, 1, \dots, 1)$, $(-1, -1, -1, 1, \dots, 1)$, $(-1, -1, -1, -1, \dots, 1)$, $(1, -1, -1, -1, \dots, -1)$, $(1, 1, -1, -1, \dots, -1)$, $(1, 1, 1, -1, \dots, -1)$, and are provided in practice by a shift register. All of the signed distances $d_{c[j]}$ with $j = i, \dots, (i+n)$ are then affected with their estimated signs given by $\hat{\mathbf{P}}$. The second step consists of computing the elevation distance of the target patch with respect to the observed patch. In order to increase robustness of the estimation we perform a distance averaging which gives us the following distance estimate:

$$d_{c[k]} = \frac{1}{n+1} \sum_{j=i}^{j=i+n} d_{c[j]} + d_{[j][k]} \quad (30)$$

with $i = k$ and $n = p$.

These two steps of the algorithm are repeated at each iteration of the soft tissue tracking process.

The value of the estimated signed distance $d_{c[k]}$ is also used to control the evolution of the array of intermediate patches. If the distance becomes greater than its maximal value d_{\max} previously achieved $d_{c[k]} > d_{\max}$ and if the distance of the $k+p$ patch with respect to the observed patch reaches the threshold value s , $d_{c[k+p]} > s$, then the positive patches counter index p is incremented and a new intermediate patch is acquired in the memory array. In the opposite side if the distance of the

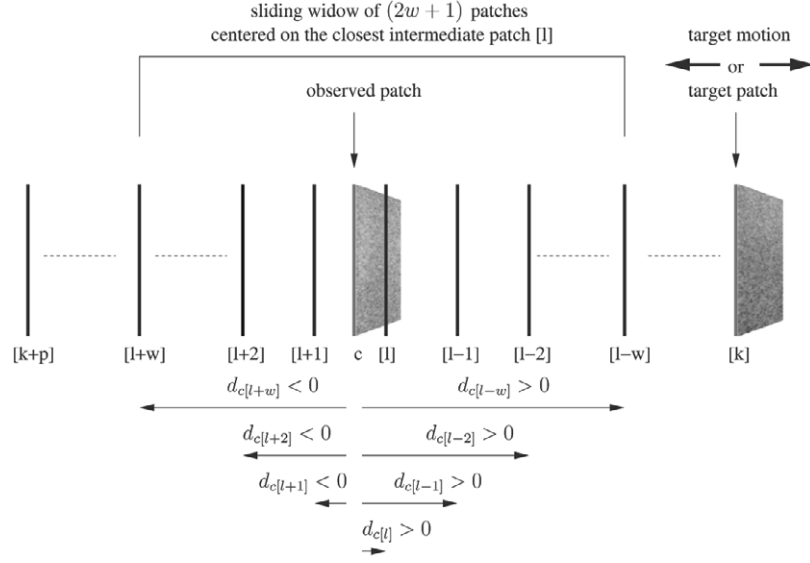


Fig. 9. Configuration of the intermediate patches position for large target patch elevation distance estimation. A sliding window is centered on the memorized patch $[l]$ which is the closest patch to the observed patch.

target patch with respect to the observed patch goes below its minimal value d_{\min} achieved previously $d_{c[k]} < d_{\min}$ and if the distance of the $k - m$ patch with respect to the observed patch reaches the negative threshold value $-s$ such as $d_{c[k-m]} < -s$, then a negative patches counter index m (initially set to zero) is incremented and a new intermediate patch is acquired in the memory array at index $k - m$. Note that the index m counts the patches of negative elevation distance in opposite to index p which counts the patches of positive distance.

Figure 8 illustrates the case when the target distance is negative and shows the different intermediate patches captured during the motion. Note that if $m > 0$, then we simply adapt the estimation algorithm by setting $i = k - m$ and $n = p + m$ in (26)–(30).

For the moment this second method only allows us to locally estimate the signed elevation distance of the target patch since all of the memorized patches contained in the array have to be speckle correlated with the observed patch observed by the probe. Therefore, to allow large displacement of the target we propose to use a sliding window as illustrated in Figure 9 in order to include only the intermediate patches closest to the observed patch in the estimation process. The sliding windows are centered on the patch l which is the closest to the observed patch and whose index l is determined from elevation distance comparison. The estimation process is then performed by setting $i = l - w$ and $n = 2w$ in (26)–(30) where $(2w + 1)$ corresponds to the size of the window in term of number of patches.

Note that when the observed patch is far away from the target patch, they are not speckle correlated. This is not a prob-

lem if the sliding window is used. However the image region tracking algorithm described in Section 2.1 needs a minimum of image correlation between the observed and target patch images to extract the in-plane motion. Therefore, we propose to set the reference image used by the tracking algorithm to the image of the patch corresponding to the center of the sliding window (index l). In this way the reference image patch is automatically updated when the sliding window moves due to large target displacement. In addition, if the absolute elevation distance of the target patch decreases then the reference image of the region tracking algorithm is set to a previous memorized image until it retrieves the initial reference when the observed and target patch join together.

An overview of the algorithm is described by Listings 1 and 2. Listing 1 gives the successive steps performed to initialize the array of patches. The several steps used to estimate the signed elevation distance of the target patch with the sliding window are given in Listing 2. Note that the successive steps of Listing 2 are continuously iterated with the US stream.

This method is used to estimate independently the signed elevation distance of each patch belonging to the target plane. The signed elevation distance t_z and the out-of-plane angles α , β of the target plane $\{t\}$ with respect to the intermediate plane $\{c\}$ are then computed from (20)–(22).

3. Visual Servoing

Now that the complete position of the B-scan target can be estimated, we present the control scheme used to control a med-

```

PatchArray[k] = observedPatch; // Memorize the target patch in the array
imagePatchReference = PatchArray[k]; // set the image template reference used by the
    in-plane motions tracking algorithm
p=0; m=0; // Reset the counters of positive and negative patches
#start applying a constant velocity to the probe along the negative elevation direction
while(p<=w)
{
    if(dc[k+p] > s) // test whether the elevation distance of the last memorized patch is
        greater than the fixed threshold
    {
        p=p+1; // increment the counter of positive memorized patches
        PatchArray[k+p]=observedPatch; // add the observed patch in the array
        d[k+p][k+p-1]=dc[k+p-1]; // memorize its relative elevation distance with respect to
            the previous memorized patch
        l=k+p; // update the index of the window center that corresponds to the memorized patch
            that is the closest to the observed one
        imagePatchReference = PatchArray[l]; //update the image template reference used by the
            in-plane motions tracking algorithm
    }
}
#stop moving the probe

```

Listing 1. Initialization of the patches array.

```

l1=l-w; l2=l+w; // update the boundaries of the sliding window
if(l1 < (k-m)) {l1=k-m;} // constrain the window to be
if(l2 > (k+p)) {l2=k+p;} // inside the patches array
i=l1; n=l2-l1; // update the index i and size n used for the estimation
#fill vector Y and matrix D defined by (26) and (27)
#compute the signs vector P that minimize (29)
#affect the signs to distances dc[j] with j=i,...,(i+n)
#compute the target patch elevation distance dc[k] using (30)
if(dc[k] > dc[k+p] + s) // test if the elevation distance of the target patch is greater
    than the one of the last memorized positive patch
{
    p=p+1; // increment the counter of memorized patches with positive distance
    PatchArray[k+p]=observedPatch; // add the observed patch in the array
    d[k+p][k+p-1]=dc[k+p-1]; // memorize its relative elevation distance with respect to
        the previous memorized patch with positive distance
}
if(dc[k] < dc[k-m] - s) // test whether the elevation distance of the target patch is below
    the one of the last memorized negative patch
{
    m=m+1; // increment the counter of memorized patches with negative distance
    PatchArray[k-m]=observedPatch; // add the observed patch in the array
    d[k-m][k-m+1]=dc[k-m+1]; // memorize its relative elevation distance with respect to
        the previous memorized patch with negative distance
}
#find in the patches array the index l corresponding to the memorized patch that is the
    closest to the observed one
imagePatchReference = PatchArray[l]; // update the image template reference used by the
    in-plane motions tracking algorithm

```

Listing 2. Estimation of the target patch signed elevation distance and patches array updating.

ical robot holding the US probe in order to reach and stabilize a moving B-scan target. We propose a hybrid visual servoing approach that consists of independently controlling the in-plane three-DOF and out-of-plane three-DOF motions of the US probe, respectively, by a 2D image-based visual servoing algorithm and a 3D visual servoing algorithm.

3.1. Out-of-plane Motion Control

The out-of-plane motion stabilization is performed by a 3D visual servo control. We chose as the visual features $\mathbf{s}_1 = (a \ b \ c \ t_z)^T$ the three components of the normal vector \vec{n} of the estimated target plane and its elevation distance t_z with respect to the observed B-scan. The desired visual feature vector to achieve is $\mathbf{s}_1^* = (0 \ 0 \ 1 \ 0)^T$ which means that the final position of the normal vector of the target plane will be orthogonal to the observed image and that relative elevation distance will be null. The variation of the visual information \mathbf{s}_1 to the out-of-plane velocity $\mathbf{v}_1 = (v_z \ \omega_x \ \omega_y)^T$ of the probe is given by

$$\dot{\mathbf{s}}_1 = \mathbf{L}_{s_1} \mathbf{v}_1 = \begin{bmatrix} 0 & 0 & -c \\ 0 & c & 0 \\ 0 & -b & a \\ -1 & 0 & 0 \end{bmatrix} \mathbf{v}_1, \quad (31)$$

where v_z is the probe translational velocity along the orthogonal Z-axes of the observed image frame $\{p\}$ (attached to the center of the image) and ω_x, ω_y are the rotational velocities around the X- and Y-axis, respectively. In visual servoing \mathbf{L}_{s_1} is called the interaction matrix (see Espiau et al. (1992)) and is determined from the geometrical model of the considered system. In our case it depends only on the components of the normal vector \vec{n} of the target plane. The visual servoing task can then be expressed as a regulation to zero of the task function $\mathbf{e}_1 = \mathbf{s}_1 - \mathbf{s}_1^*$. Usually, the control law is defined such that the task \mathbf{e}_1 decreases exponentially in order to behave like a first-order system by using a proportional controller (Espiau et al. 1992). In this work we apply rather the second-order minimization technique introduced in Malis (2004) which uses the following control law to improve the trajectory for large displacement:

$$\mathbf{v}_1 = -2\lambda_1 (\widehat{\mathbf{L}}_{s_1} + \mathbf{L}_{s_1}^*)^+ \mathbf{e}_1 \quad \text{with gain } \lambda_1 > 0, \quad (32)$$

where $\widehat{\mathbf{L}}_{s_1}$ is the interaction matrix estimated at each control iteration and $\mathbf{L}_{s_1}^*$ is the interaction matrix at the desired location (with $a = b = 0$ and $c = 1$).

3.2. In-plane Motion Control

To control the in-plane motion of the probe we implement an image-based visual servoing algorithm where the visual features $\mathbf{s}_2 = (t_x \ t_y \ \gamma)^T$ are directly the translation t_x, t_y and the

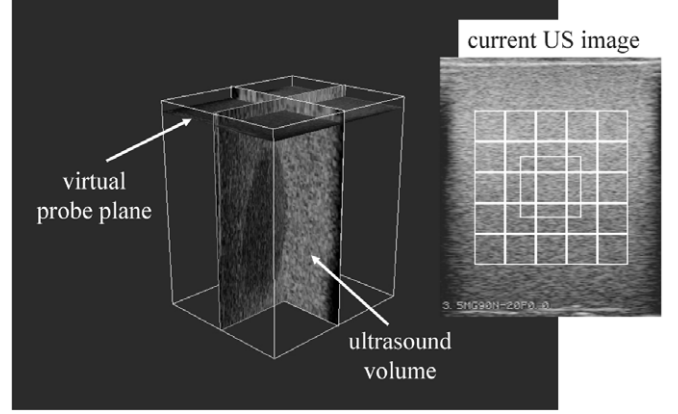


Fig. 10. Ultrasound simulator: 3D view of the US volume and the initial US image observed by the virtual probe with the 25 speckle patches (grid) and the in-plane tracking region of interest (largest box).

rotation γ extracted and expressed in the observed image by using the method described in Section 2.1. The corresponding desired feature vector to reach is $\mathbf{s}_2^* = (0 \ 0 \ 0)^T$ and the interaction matrix \mathbf{L}_{s_2} related to \mathbf{s}_2 such that $\dot{\mathbf{s}}_2 = \mathbf{L}_{s_2} \mathbf{v}_2$, is simply a 3×3 identity matrix. The control velocity $\mathbf{v}_2 = (v_x \ v_y \ \omega_z)^T$ to apply to the probe in order to obtain an exponentially decreasing visual error $\mathbf{e}_2 = \mathbf{s}_2 - \mathbf{s}_2^*$ is then obtained by:

$$\mathbf{v}_2 = -\lambda_2 (\mathbf{L}_{s_2})^{-1} \mathbf{e}_2 \quad \text{with gain } \lambda_2 > 0 \quad (33)$$

where v_x, v_y are the translational velocities of the probe along the X- and Y-axis of the reference frame $\{p\}$ attached to the observed image, and ω_z is the rotational velocity around its Z-axes.

The six-DOF control needed to track the full motion of the target B-scan is finally performed by applying to the probe the screw velocity $\mathbf{v} = (v_x \ v_y \ v_z \ \omega_x \ \omega_y \ \omega_z)^T$ whose components are given by the two independent control laws (32) and (33).

4. Simulation Results

4.1. Ultrasound Imagery Simulator

We first apply the algorithms described above to simulated ground truth data to analyze how the system performs under ideal circumstances. We then gradually introduce systemic and random errors into the data and the tracking system, thereby gradually approaching realistic scenarios, before an experimental validation on real data (especially on human data) is attempted. To this end, we developed an US simulator software which allows us to position and move a 2D virtual probe and simulate a moving 3D US volume. We composed an US

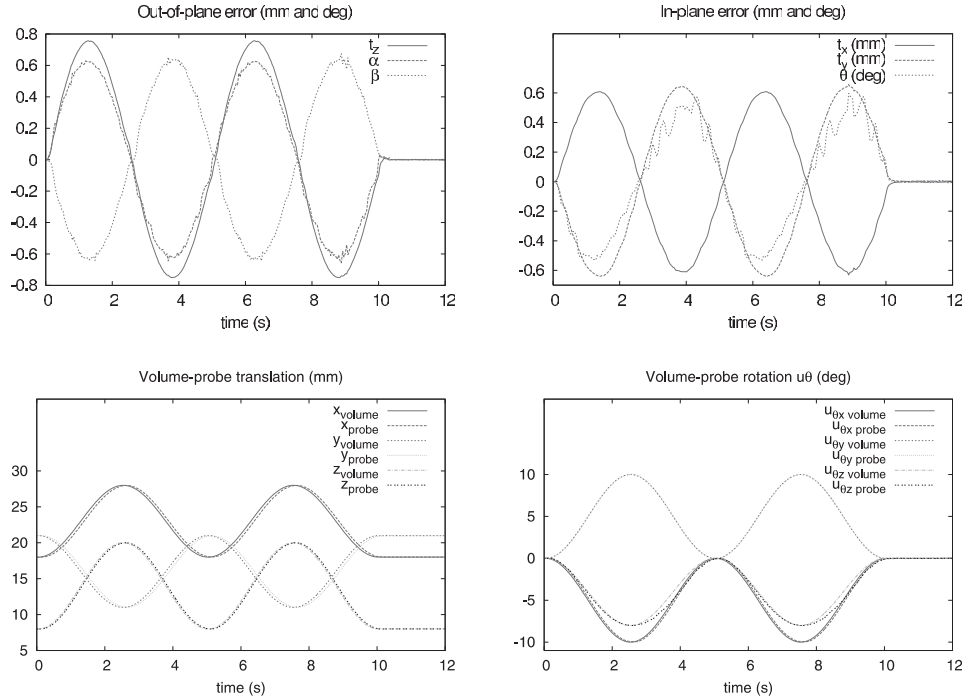


Fig. 11. (Top) Out-of-plane and in-plane tracking positioning errors and (bottom) position and orientation ($\mathbf{u}\theta$ representation) of the volume and the US probe with respect to a fixed base frame.

volume from 100 parallel real B-mode US images of 180×210 pixels resolution with a pixel size of $0.2 \times 0.2 \text{ mm}^2$, captured from an US speckle phantom at elevation intervals of 0.25 mm.

The simulator was built with the Visualization ToolKit (VTK) software system (Schroeder et al. 2003) and the Visual Servoing Platform (ViSP) (Marchand et al. 2005), both freely available as open-source resources, implemented as C++ routines and libraries. We use VTK to render the 3D view of the US volume, as shown in Figure 10 and to generate the observed 2D US image with cubic interpolation, as if was generated by a virtual US probe. We also use ViSP to implement the target B-scan motion extraction from the resliced US volume and to compute the visual servo control law applied to the probe.

4.2. Stabilization Robotic Task Results

We simulated the six-DOF motion of the volume by applying six sinusoidal signals with same period of 5 seconds to the position of a Cartesian frame $\{o\}$ attached to the volume and initially superposed to the US plane frame $\{p\}$ such that $\{o(t=0)\} = \{p(t=0)\}$. The translational magnitudes were set to 10 mm along the X -, Y - and 12 mm along the Z -axes of $\{o\}$ and the rotational magnitudes were set to 10° around the X - and Y -axes and 8° around the Z -axes. We used a grid of 25 patches (25×25 pixels for each patch) and a threshold elevation distance s of 0.1 mm to extract the out-of-plane motion. A

patch of 50×50 pixels centered in the grid was employed to extract the in-plane motion.

First, we tested the motion stabilization task using the out-of-plane small motion estimation method described in Section 2.2.2.1 and the decoupled control scheme proposed in Section 3. The gain of the control laws (32) and (33) were both fixed to $\lambda_1 = \lambda_2 = 10$.

Figure 11 shows the time responses of the out-of-plane and in-plane positioning errors during the full motion stabilization task. The components of the out-of-plane error correspond to the α and β angles and the elevation distance t_z of the target B-scan plane with respect to the observed B-scan. Their values are linked to the visual feature \mathbf{s}_1 by the relation (22) whereas the in-plane error corresponds directly to the visual feature vector \mathbf{s}_2 . Figure 11 also shows the evolution of the volume position and probe position with respect to a fixed base frame. We can see that the task is performed well since only tracking errors lower than 0.8 mm for the translation and 0.6° for rotation components are measured.

Figure 12 shows the control velocity screw applied to the probe and the evolution of the inter-patch speckle correlation values between the observed and target B-scan images. The figure also presents the evolution of the plane estimation least-squares error norm and the cycle of the state-transition graph performed to track the elevation distance sign. As we can see, correlation values are decreasing owing to the tracking error and reach the minimal value of 0.25.

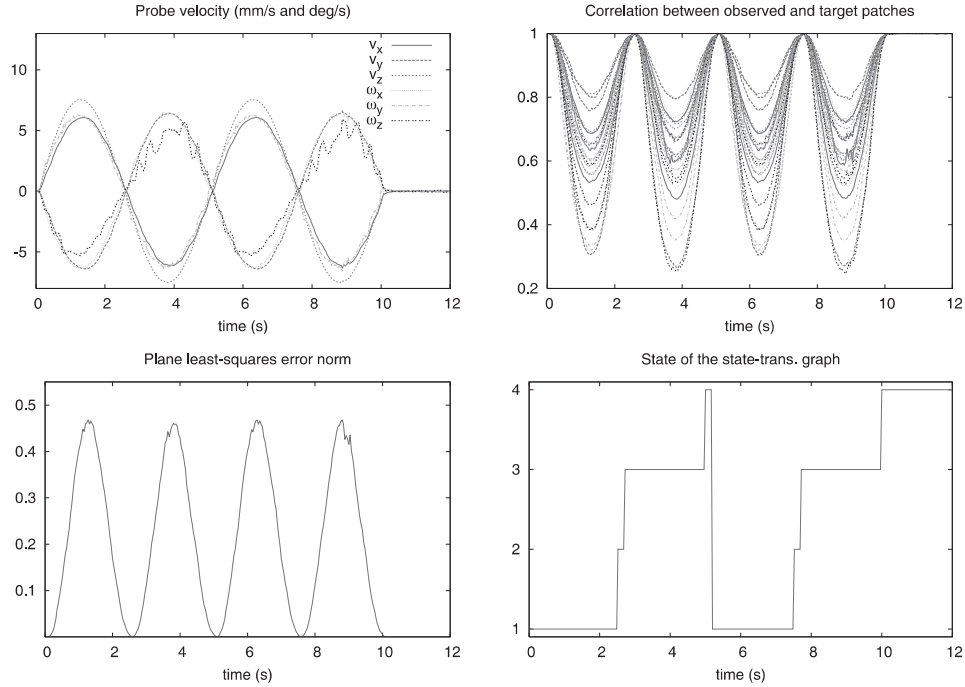


Fig. 12. (Top) Velocity control screw applied to the virtual US probe and speckle correlation values of the patches between the observed and target image plane and (bottom) target plane least-squares error norm and state value of the state-transition graph used to extract the elevation sign.

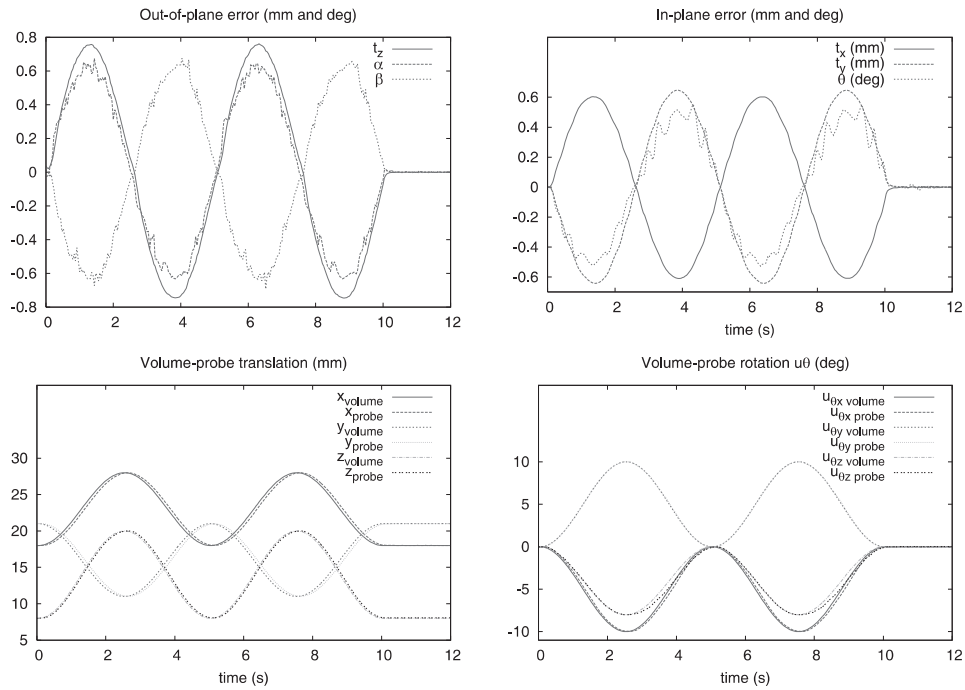


Fig. 13. (Top) Out-of-plane and in-plane tracking positioning errors and (bottom) position and orientation ($u\theta$ representation) of the volume and the US probe with respect to a fixed base frame.

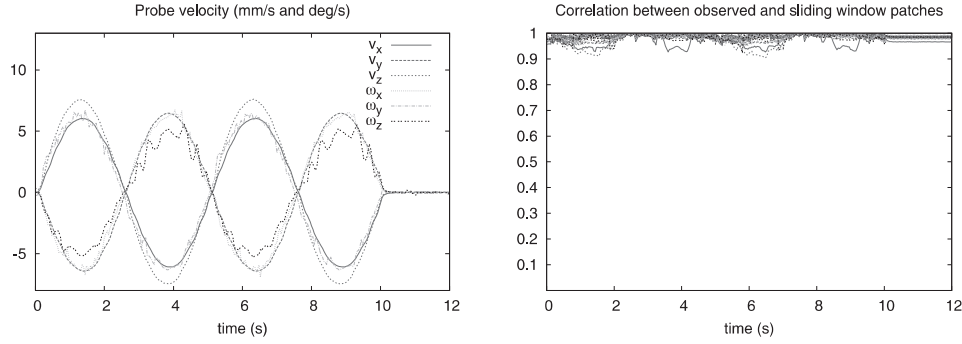


Fig. 14. (Left) Velocity control screw applied to the virtual US probe and (right) speckle correlation values of the patches between the observed image plane and the image plane fixed at the center of the sliding window.

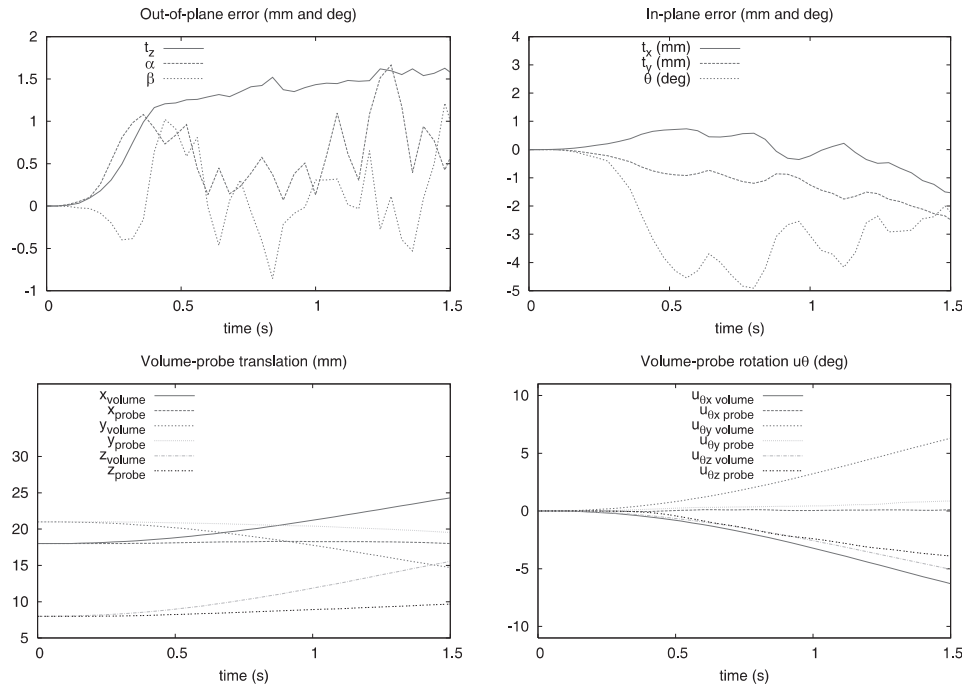


Fig. 15. (Top) Out-of-plane and in-plane tracking positioning errors and (bottom) position and orientation ($u\theta$ representation) of the volume and the US probe with respect to a fixed base frame.

In a second simulation we test the motion stabilization task using the out-of-plane large motion estimation method presented in Section 2.2.2.2 with a sliding window set to seven intermediate patches such that $w = 3$. Figure 13 and 14 shows the results when the same decoupled control scheme is used with $\lambda_1 = \lambda_2 = 10$. We can note that the tracking errors are the same as the first simulation. However, the speckle correlation values between the patches of the observed image and the patches of the intermediate plane, which is fixed at the center of the sliding window, do not go below the minimal value of 0.9 as we can see in Figure 14. This means that the out-

of-plane large motion estimation method will be more robust to large tracking error. To demonstrate this, we purposely increased the tracking error by reducing the gains of the decoupled control scheme to $\lambda_1 = \lambda_2 = 1$.

As we can see from Figure 15 and 16 a tracking failure occurs due to a lack of speckle correlation when we use the out-of-plane small motion estimation method. This is not the case when the out-of-plane large motion estimation is applied as shown in Figures 17 and 18 with the same law control gains. This demonstrates the robustness of the latter method to large error tracking as expected. Note that when the volume stops

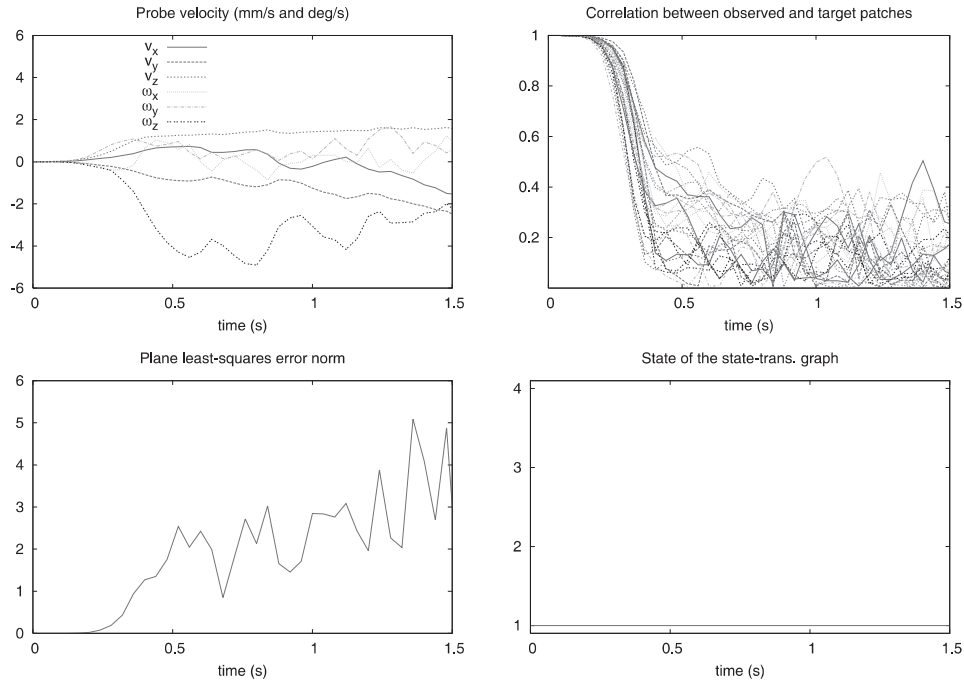


Fig. 16. (top) Velocity control screw applied to the virtual US probe and speckle correlation values of the patches between the observed and target image plane and (bottom) target plane least-squares error norm and state value of the state-transition graph used to extract the elevation sign.

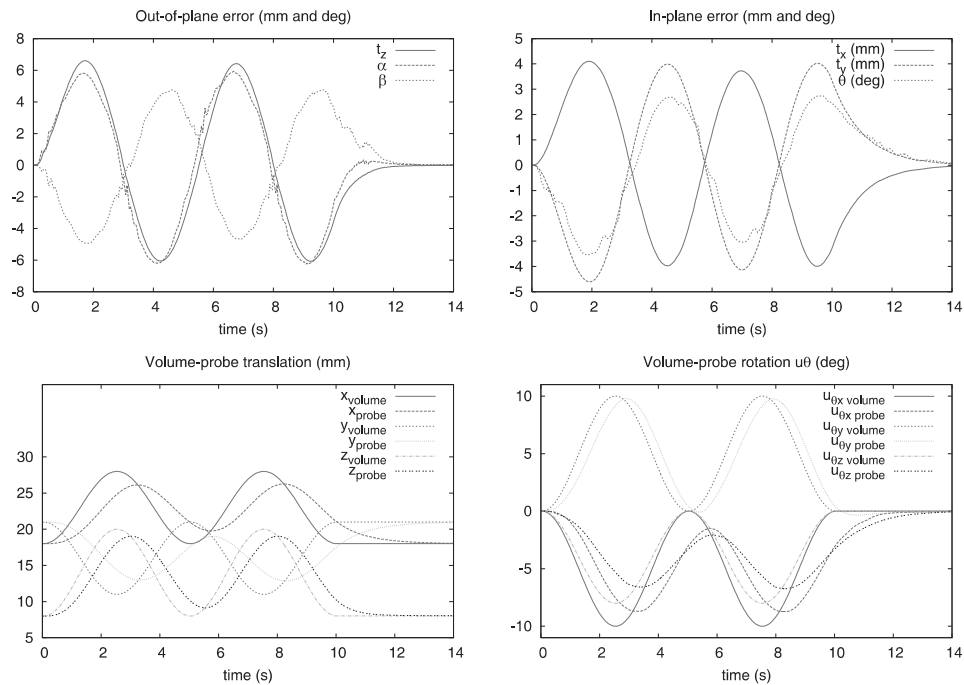


Fig. 17. (Top) Out-of-plane and in-plane tracking positioning errors and (bottom) position and orientation ($u\theta$ representation) of the volume and the US probe with respect to a fixed base frame.

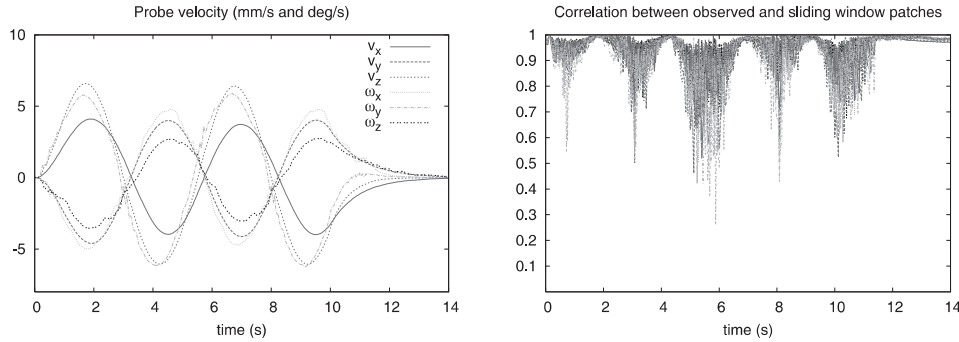


Fig. 18. (Left) Velocity control screw applied to the virtual US probe and (right) speckle correlation values of the patches between the observed image plane and the image plane fixed at the center of the sliding window.

to move at time $t = 10$ s then the static error decreases to zero.

From these simulation results we note that the out-of-plane small motion estimation method fails when the elevation tracking error exceeds the value of the Gaussian model parameter $\sigma = 0.72$ mm which is of the same order as the US beam width. That means that, in practice, the main drawback of the first method is the need for a fast and accurate robotic system using a high US stream frame rate to work. That is the reason why we developed the second method, which has the advantage of being robust to large tracking error and which is consequently better adapted for real robotic applications.

5. Experimental Results

5.1. Two-DOF Motion Compensation

As a first step, we tested the motion stabilization method on two-DOF motions combining a translation along the image X -axis (in-plane translation) and elevation Z -axis (out-of-plane translation). The experimental setup, shown in Figure 19, consists of two X - Z Cartesian robots fixed and aligned on an optical table. The first robot provides a ground truth displacement for an US speckle phantom. The second robot holds a transrectal 6.5 MHz US transducer and is controlled as described above to stabilize a moving B-scan target. The US image is 440×320 pixels with resolution of 0.125 mm per pixel. A laptop computer (Pentium IV 2 GHz) captures the US stream at 10 fps, extracts the target plane position by using a grid of 25 patches (25×25 pixels size) and computes the velocity control vector applied to the probe holding robot. For this experiment we implemented the out-of-plane large motion estimation method introduced in Section 2.2.2.2. The video showing this experiment is given in Extension 1.

The plots in Figure 20 show the evolution of the robots positions and the tracking error when sinusoidal motions (magnitude of 30 mm on each axis) were applied to the phantom. The

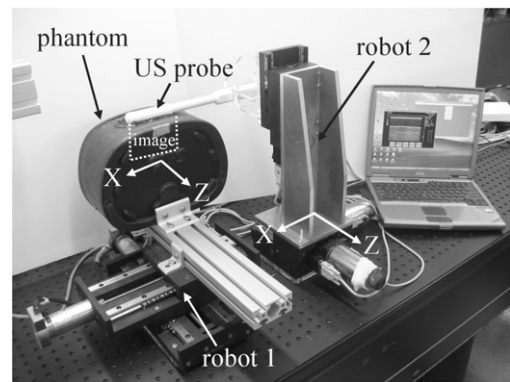


Fig. 19. Experimental setup for two-DOF motion compensation.

dynamic tracking error was below 3 mm for in-plane translation and 3.5 mm for the elevation translation. This error is attributed the dynamics of the target motion, time delays in the control scheme, and the dynamics of the probe holding robot. In order to determine the static accuracy of the tracking robotic task, we applied a set of 140 random positions to the phantom by using ramp trajectories while tracking the target plane using the robotized probe. When the probe stabilized at a position, the phantom was held motionless for 2 seconds and the locations of the two robots were recorded. We recorded a static error of 0.0219 ± 0.05 mm (mean \pm standard deviation) for the in-plane positioning and 0.0233 ± 0.05 mm for the out-of-plane positioning, which is close to the positioning accuracy of the robots (± 0.05 mm).

5.2. Six-DOF Motion Compensation

As a second step, we tested our motion stabilization approach by considering six-DOF rigid motions that were manually applied to the US phantom. The experimental setup is shown in

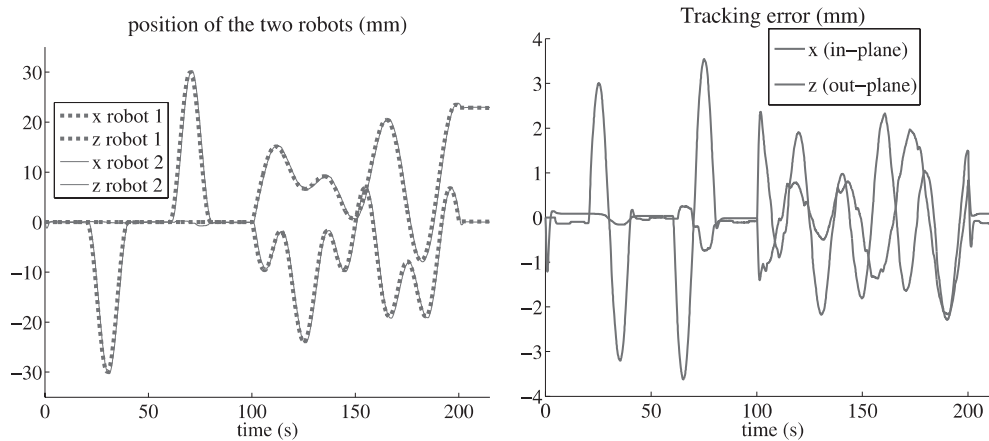


Fig. 20. (left) Evolution of the robots positions and (right) tracking error.

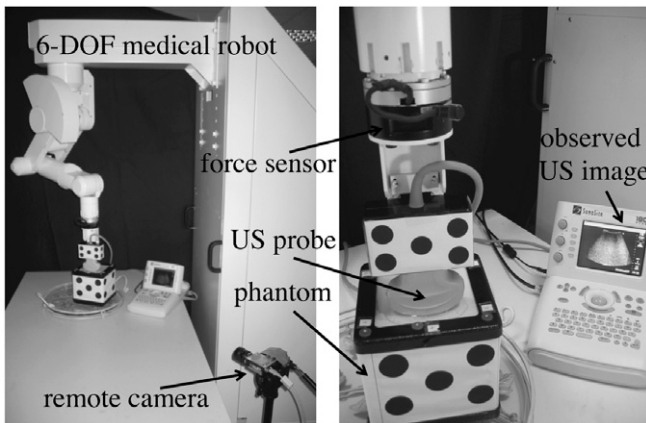


Fig. 21. Experimental setup for six-DOF motion compensation.

Figure 21. It consists of a six-DOF medical robot equipped with a force sensor, similar to the Hippocrate system (Pierrot et al. 1999), that holds a broadband 5–2 MHz curved array usually used for general abdominal imaging. In order to keep the transducer in contact with the phantom, the probe velocity component along the Y -axis of the observed image was directly constrained by a classical closed-loop force control scheme in such a way to keep a contact force of 2 N along the Y -axis direction. The remaining five DOFs of the probe include two in-plane motions (one translation along the X -axis and one rotation around the Z -axis of the observed image), and three out-of-plane motions (one translation along the Z -axis and two rotations around the X - and Y -axes of the observed image). These five DOFs were actuated by our motion stabilization approach using only the speckle information. Since the

six-DOF motions are applied manually (by hand) to the US phantom, we have no accurate ground truth related to its 3D pose as opposed to the first experimental setup where two robots were used. Nevertheless, a ground truth can be provided by using an external vision system that measures the phantom and the object respective 3D poses. In our case, we use a remote calibrated camera that observes two patterns of visual dots that are attached to the phantom and the US probe as shown in Figure 21 and perform pose computation by using the Dementhon approach (Dementhon and Davis 1995). The US image stream of 384×288 pixels with resolution of 0.58 mm per pixel was captured at 12 fps and the out-of-plane motion of the target B-scan image was estimated by using a grid of nine patches (25×25 pixels size).

In a first experiment we tested the out-of-plane small motion estimation method introduced in Section 2.2.2.1. Unfortunately, the motion stabilization failed a few times after we started to move the US phantom manually. This was due to the phantom jerky motion whose frequency component induced by hand tremor was too high in comparison with the low bandwidth (12 Hz) of the robotic system. Therefore, it resulted a large tracking error with a loss of speckle correlation between the observed and target B-scan.

In a second experiment we tested the out-of-plane large motion estimation method introduced in Section 2.2.2.2 which is based on the use of memory array of intermediate patches. The video showing this experiment is given in Extension 1. The plots in Figure 22 present the time evolution of the 3D poses of the US phantom and US probe both expressed in the remote camera frame and the positioning error of the probe with respect to the phantom during the test. We can see that the US probe automatically follows the motion of the phantom with tracking errors lower than 1.4 cm for the translation and 3° for rotation components. Note that this error also combines the

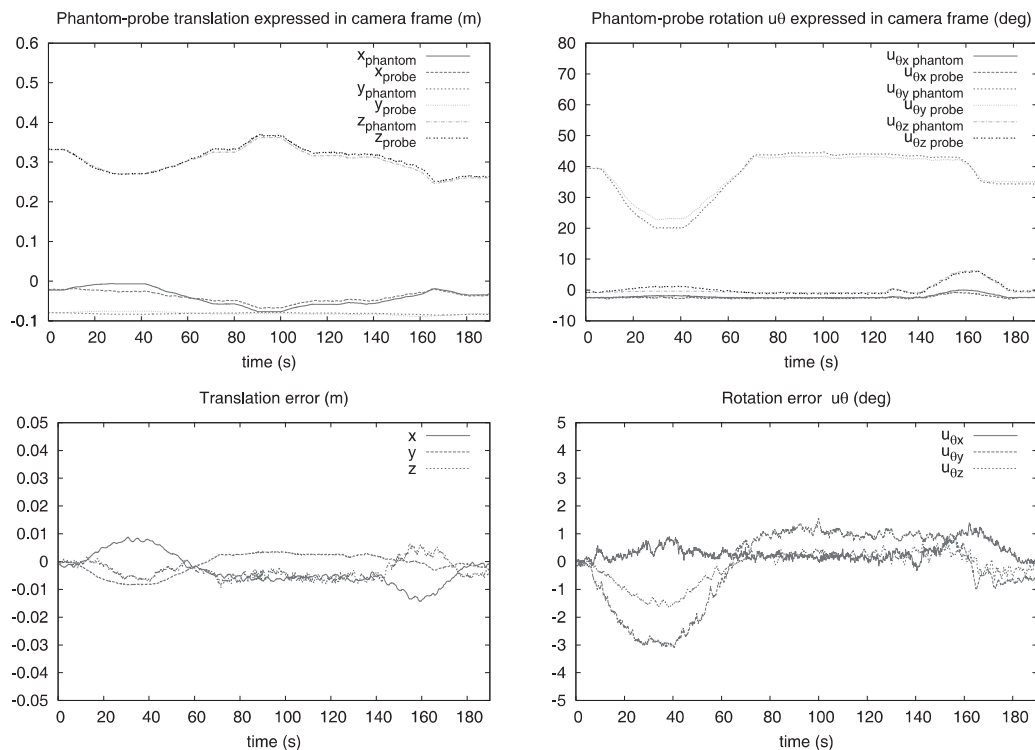


Fig. 22. (Top) Translation and orientation ($u\theta$ representation) of the phantom and the US probe with respect to the remote camera frame. (Bottom) Translation error and orientation error ($u\theta$ representation) of the probe with respect to the phantom.

pose estimation error inherent to the camera localization system. These results validate the concept of our automatic stabilization approach in the case of a rigid motion including both translations and rotations.

The tracking error could be reduced if a prediction of its variation is introduced into the control law by some methods such as a Kalman filter or generalized predictive controller (Ginhoux et al. 2005). Adopting recent methods (Rivaz et al. 2006) for more accurate and efficient identification of fully developed speckle patches should also improve the tracking performance and may allow estimation of relative motion between different soft tissue elements.

6. Conclusion

In this paper we have presented an estimation and control method to automatically stabilize the six-DOF motion of a conventional 2D US probe with respect to a moving 3D US volume by tracking the displacement of a B-scan image relative to a reference target. The out-of-plane motion has been extracted from the speckle information contained in the US image, and an image region tracking method has been used to extract the in-plane motion. Two approaches were considered to estimate the out-of-plane motion and compared from

simulation and experimental results. A hybrid visual control scheme has been proposed to automatically move the probe in order to stabilize the full motion of the target B-scan. The method was first validated in simulation by controlling a virtual probe interacting with a static US volume acquired from a medical phantom.

The approach was then demonstrated on two different experimental setups. The first consisted of an US speckle phantom, a two-DOF robot for simulating tissue motion, and a two-DOF robot controlling the US probe directly from the speckle information. The results demonstrate in a first step the validity of our approach for two-DOF motions combining a translation along the image X-axis (in-plane translation) and elevation Z-axis (out-of-plane translation). In a second experiment we also demonstrated the approach for both translational and rotational motions by using an experimental setup consisting of a six-DOF medical robot actuating the probe and an US speckle phantom that we moved manually.

In the introduction, we identified prostate brachytherapy as a clinical application of this work. We are currently addressing several challenges in adapting our work to prostate brachytherapy. First and foremost, we must not alter the clinical setup and workflow. In current practice, the probe is moved in two DOFs by the mechanical stepper under manual actuation, but our motion tracking will work in the full six DOFs. We can

encode and actuate existing DOFs of the stepper, but further modifications are prohibitive. To this end, several extensions will be necessary to our current tracking and servoing techniques. Most contemporary TRUS probes have two perpendicularly arranged transducers: one crystal provides a transverse image perpendicular to the translation axis and a second crystal gives a sagittal image across the rotation axis. In essence, the transverse crystal maps the prostate in Cartesian space while the sagittal crystal works in a cylindrical frame of reference. Therefore, we will adapt our automatic stabilization approach to the mixed Cartesian–cylindrical scheme used in TRUS imaging. Second, we will attempt to track the target and needle at the same time with a single TRUS probe. We expect that some target and needle motions can be compensated for, and the remaining misalignments will have to be represented visually. Such a mixed scheme will undoubtedly lead to an extensive investigation of human–machine interface techniques as well. Finally, in a later phase, we will integrate the resulting six-DOF motion tracking and two-DOF TRUS image stabilization with an existing needle placement robotic system (Fichtinger et al. 2008). Altogether, the work presented here has launched us on a challenging and clinically important trajectory of research.

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Appendix: Index to Multimedia Extensions

The multimedia extension page is found at <http://www.ijrr.org>

Table of Multimedia Extensions.

Extension	Type	Description
1	Video	Video showing simulations and experiments.

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